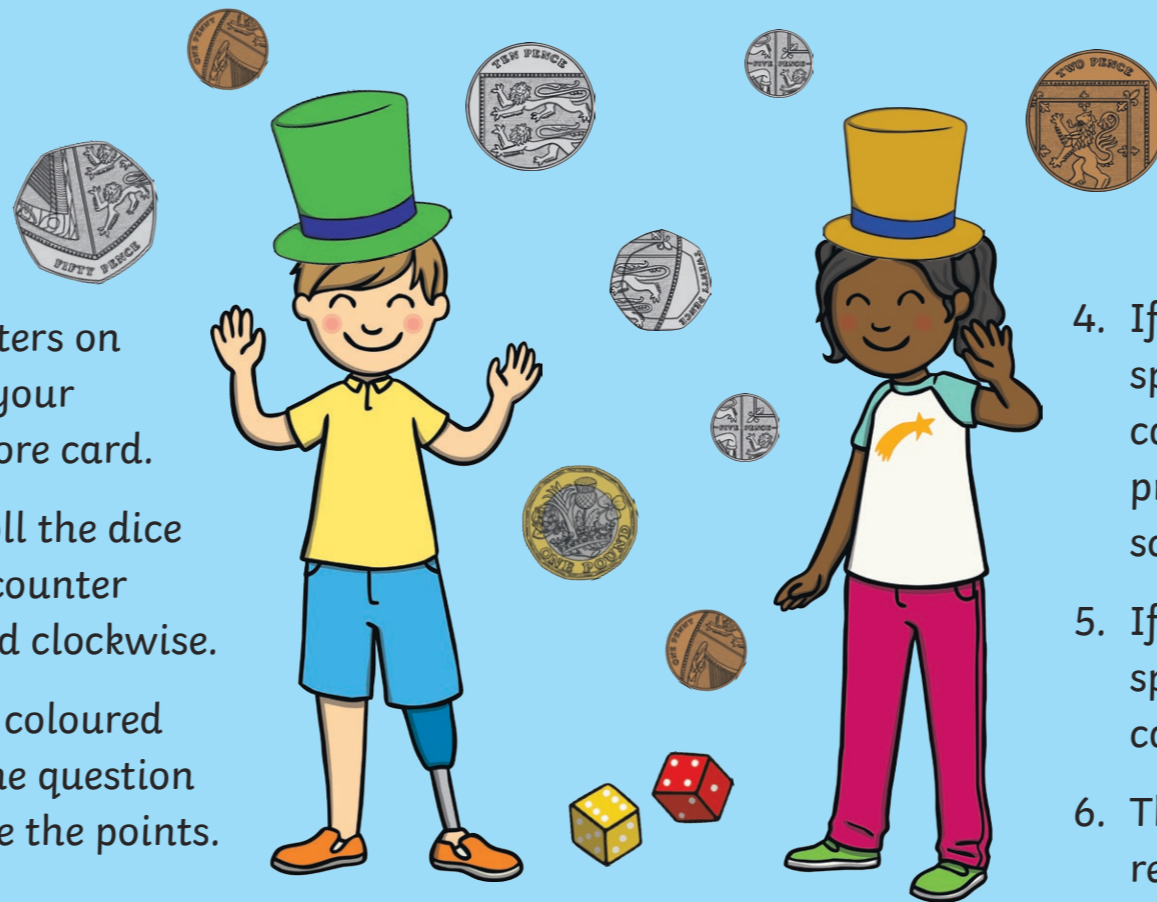


MATHOPOLY



1. Place your counters on start and write your names on the score card.
2. On your turn, roll the dice and move your counter around the board clockwise.
3. If you land on a coloured space, answer the question correctly to score the points.

4. If you land on a challenge space, pick up a challenge card and answer the problem correctly to score the points.
5. If you land on a chance space, pick up a chance card for a trick or treat!
6. The first player to reach 50 points wins!

Place your **challenge** cards here.

Place your **chance** cards here.

Change from £1 for 60p	Change from £1 for 90p	Challenge	Change from £1 for 15p	Change from £1 for 45p	Change from £1 for 35p	Change from £1 for 64p	Change from £1 for 17p
+2 points	+2 points		+2 points	+3 points	+3 points	+3 points	+4 points

Roll a dice!
If the number is even, pick up a **chance card**.
If it is odd, pick up a **challenge card**.

Pick up a chance card.
Good luck!

Change from £1 for 51p	Change from £1 for 7p	Change from £1 for 81p	Change from £1 for 66p	Change from £1 for 43p
+5 points	+5 points	+5 points	+4 points	+4 points

Change from £1 for 71p	Change from £1 for 23p	Change from £1 for 91p	Change from £1 for 55p	Change from £1 for 69p
+4 points	+4 points	+5 points	+5 points	+5 points

+4 points	+3 points	+3 points	+3 points	+2 points	Chance	+2 points	+2 points
Change from £1 for 37p	Change from £1 for 28p	Change from £1 for 16p	Change from £1 for 72p	Change from £1 for 40p	?	Change from £1 for 85p	Change from £1 for 20p

Pick up a challenge card.
Good luck!

Start
Collect 5 points every time you pass start.